



## Soccer Kids America Futsal Rules and Information

Soccer Kids America was founded in 2008. Our mission is to provide a fun and positive environment to assist kids in learning and developing soccer skills. Our programs are designed to support kids in learning to love the sport of soccer and to develop a positive self esteem along with a basis for future success in soccer and in life.

**Players:** 4 field players and a goal keeper. Subs are only allowed the first 3 weeks of the season. After the third week your roster is final. For the adult coed league you must have a minimum of 2 ladies on the court at all times. For the adult coed league ladies receive 2 points for each goal.

**Game Info:** 8 week league held on Saturdays. Each game (2) 20 minute halves, 1 minute for half time. Each team may call (1) one minute time out per game (use or lose) when in possession of the ball. Time out requests are made to the referee. Game scores are kept for divisions 7 years old-adult. We keep count of goals up to a 7 point difference. For the final championship game if there is a tie to determine who will play in the final it will be decided by goal differential-goals for and against up to 7 goals per game. If there is still a tie we will look at wins and losses if the 2 teams played against each other during the season (head to head). Lastly if there is still a tie and one team received a red or yellow card during the season they would not move forward for the final game. For the final championship game if there is a tie we will have penalty kicks to determine the winner, each team will select 3 players to shoot.

**Equipment:** All players must wear shin guards and non marking athletic shoes or flat soled indoor soccer shoes. Coaches should provide their own futsal warm up ball. We provide the game ball.

### General Rules

- **Have fun and be respectful of all SKA participants.** Remember youth are involved in sports for their enjoyment and development. If a player, coach, parent or spectator is not adhering to the rules they may be asked to leave.
- Coaches check in with their team 20 minutes prior to their game time at the check in table.
- Substitutes/guest players for the league are only allowed in the first 3 weeks of the session and must sign a waiver and pay the \$10 fee. If a team chooses to use a guest player after the 3<sup>rd</sup> week they can still play the game however it will be considered a forfeit. Youth players must be the correct age for the age division they will be playing for. The league director has final discretion on the age of the youth players allowed in each age bracket. There may be a special circumstance where a player may need to play in a different age division.
- Use positive and motivational language. Cursing or inappropriate/abusive language is not tolerated.
- No off sides.
- Goal keeper can play the ball with hands or feet, ***goal keeper cannot pick up the ball if it is passed back by the defender.*** If the goalkeeper picks up the ball from a pass back, the other team is awarded a direct kick on the arced 3 point line closest to where the pass back occurred. The goalkeeper may not be charged while they are in their own penalty area and in possession of the ball.
- No intentional sliding or slide tackling. However, goal keeper is allowed to slide in their own goal box in an attempt to collect the ball as long as it is done in a manner that is not attacking or tackling the opponent. Players and coaches use this general rule, if you slide tackle near a player assume a foul may be called.
- For a goal to count it must be scored **prior** to the start of the game time buzzer.

**Substitutions:** Free substitutions are made "on the fly". Player may only enter a game after the player they are replacing has left the field. Failure to do so results in a caution and an indirect free kick is taken from where the ball was situated when the game was stopped to caution the player. 5 yards of distance from the kicker is given to set up a wall and ball is in play after it has been touched.

**Kick off:** Opposing players must give 5 yards until ball is in play. Ball can be kicked forwards or backwards to a team mate. Each time a goal is scored the team scored against restarts the game with a kick off. **Goals can be scored from a kick off.**

### Ball Out of Play

**Kick In:** A ball kicked out over the touch line (side line) by one team becomes the other team's ball. The team kicking in has 4 seconds to get the ball back in. Defense must give 5 yards distance. **Goals cannot be scored directly from kick**

**ins another player must touch the ball first.** Goalie will throw the ball back into play if determined that another player did not make contact before scoring. If the ball hits the ceiling, a kick is taken at the closest point on the nearest touchline.

**Goal Clearance:** When the offensive team puts the ball over the end line, the opposing team gets the ball. The goalie must throw the ball within 4 seconds of retrieving it and put it back into play. If the goalkeeper catches the ball in live play they have the option to put the ball down and use their feet to put the ball into play. **The Goal keeper cannot throw or kick ball into the opponent's goal box (arced 3 point line) from the goalie box.** If this occurs a direct kick is awarded to the opposing team. The direct kick is taken on the opposing teams arced 3 point line. 5 yards of distance from the kicker is given to set up a wall and ball is in play after it has been touched.

**Corner Kick:** Kick is taken at the point where goal line and touch line meet (at corner). Corner kicks are direct kicks. **Goals can be scored directly from corner kicks.**

### **Forfeit Rule**

If your team cannot attend a game you must notify us at 619-977-0474 by text or soccerkidsamerica@yahoo.com a minimum of 24 hours in advance and preferably by Thursday at 5 pm the week of your game. Games are scheduled to begin on time and the clock will start at the scheduled game time. If your team is more than 5 minutes late it will be considered an automatic forfeit. However if you have 3-4 players you can still play your game short players if you would like.

### **Referee**

- Referee enforces the rules and keeps a record of all incidents that occur before, during or after the game.
- Acts as a timekeeper and ensures that the time stipulated in the rules is adhered to. Clock is stopped for time outs called by coaches. There is no overtime, injury time or stoppage time.
- Has discretionary power to stop the game for any infringement of the rules and to suspend or terminate the game whenever, by reasons of interference by spectators or other cause he/she deems necessary.
- From the time he/she enters the field; a referee may caution any player guilty of misconduct or unsporting behavior and, if he/she persists, suspend them from further participation in the game
- Stop the game if in his/her opinion a player has been seriously injured.

### **Fouls and Misconduct**

Some contact may occur, as long as it is done in a legal manner. It cannot be done by a play that is careless, reckless, or with excessive force. Such a play involving reckless or excessive use of force will result in the opposing team receiving a direct kick. A direct kick will also be given to the opposing team if a field player intentionally uses their hands.

A DIRECT free kick is awarded to the opposing team if a player commits any of the following offenses in a manner considered by the referee to be careless, reckless or using excessive force:

- kicks or attempts to kick an opponent
- trips or attempts to trip an opponent
- slide tackling another player
- strikes or attempts to strike an opponent
- charges or pushes an opponent
- tackles an opponent to gain possession of the ball, making contact with the opponent before touching the ball
- spits at an opponent

Any of the offenses committed by a player within his/her own penalty area against an opponent during a live ball will result in a penalty kick. Penalty kicks are taken from the straight line also called the "free throw line."

### **Yellow Card**

A yellow card may be issued to a player or coach for misconduct as a warning. A yellow card is shown for the following reasons:

- Unsporting behavior
- Dissent (disagreeing/arguing with referee decision)
- Infringement of the laws of the game or infringement of substitution procedure
- Delaying the game such as refusing to stand the proper distance from a direct kick, or not throwing in the ball for a long period of time.

- If a player, coach or parent receives 2 yellow cards in a game, they are given a red card, which means they are sent off the field for the duration of the current game and the next scheduled game.

### **Blue Card**

Depending on the severity or nature of the offense such as pushing or tripping a player, a blue card will be issued by the referee. The player who committed the offense must exit the field and the team plays one player short for the 2 minute duration. Referees have discretion to determine where misconduct falls between a blue or yellow card.

### **Red Card Ejections**

A player or coach shall be sent off the field if, in the opinion of the referee, he/she:

- Is guilty of serious foul play or violent conduct
- Uses offensive, insulting, or abusive language. Cursing or inappropriate language is not tolerated
- Player denies an obvious goal scoring opportunity by deliberately handling the ball
- Spitting at an opponent or any other person
- A player or coach who is issued a red card for misconduct must sit out the remainder of the game in which the card was issued and the team must continue the game a player short. The player must leave the playing area. Once expelled, the player concerned may not re-enter the game, nor may he/she sit on the reserves bench. If play is stopped by reason of a player being sent off the field for one of the above offenses, the game shall be restarted by a direct free kick awarded to the opposing team from the place where the infringement occurred.

### **Suspensions**

Any player ejected from a game as the result of a red card shall serve a minimum of a one game suspension from the next scheduled game. Any player ejected from a second game in the same session, as the result of a red card ejection shall serve a minimum of a two game suspension from the next consecutively scheduled games. The League Director has the final authority on the duration of all suspensions. A player, coach or parent may be asked to leave the league if they do not adhere to the league rules.

### **Penalty kick procedure to determine winner of a final match if there is a tie**

- The referee chooses the goal at which the kicks will be taken.
- The referee tosses a coin and the team whose captain wins the toss decides whether to take the first or the second kick.
- The referee keeps a record of the kicks being taken.
- Both teams take three kicks. The kicks are taken alternately by the teams.
- If after both teams have taken three kicks, both have scored the same number of goals, or have not scored any goals, kicks continue to be taken in the same order until one team has scored a goal more than the other from the same number of kicks.
- Each kick is taken by a different player and all eligible players must take a kick before any player can take a second kick.
- Only the players who were on the court at the end of the game are allowed to take a penalty kick.
- A goalkeeper may be replaced by any player from the team for the penalty kicks.